





CRFS Lab Serious Game: Cities2030

Welcome Participants!

This is a capacity-building board game designed to enhance your understanding of CRFS needs, barriers, and opportunities within the framework of the Cities 2030 project.

1.1 Game Components:

- Game Board with Start and Finish spaces
- Playing pieces (Any small item will do! Food items like macaroni or peanuts are suitable, but a small item from players bags or pockets will also work)
- Dice (multiple dice are recommended for larger groups)
- Card decks (Yellow Barriers, Blue Tips, Green Accelerators)

1.2 Commencing the Game:

- 1. **Prepare the game** by laying out the game board, shuffle each deck of cards thoroughly, and place them face down on their corresponding colored spaces on the board. Let each player pick (or find) a playing piece.
- 2. **Determining the first player** by a round of dice rolls. The individual with the highest roll commences the game. The next players take turns in a clock-wise order, until one player has won the game or time has run out.
- 3. **Take turns** by rolling the dice. Use one dice per turn. Move your playing piece across the board by the number that you threw in your dice roll.
- 4. Landing on a colored space means the player should draw a card from the matching deck (yellow for barriers, blue for tips, green for accelerators). The player reads the card aloud and follows the instructions on the card. These instructions may tell you to move your piece or to complete a task such as sharing a Lab experience or insight.
- 5. **Reaching the Finish Line**: The first player to reach the "Finish" space is declared the winner!
- 6. **Important Note:** Certain cards may instruct you to move your playing piece forward or backward on the board.

1.3 Enhancing Your Game Experience:

- Encourage all participants to actively share their experiences and strategies throughout the game.
- Utilize the drawn cards as a springboard for stimulating discussions on CRFS challenges and opportunities relevant to all stakeholders involved in Cities 2030.
- Promote a fun and creative atmosphere while encouraging the use of repurposed food items as playing pieces (avoiding food waste is essential).

This serious game serves as a platform for capacity building and fostering collaboration within the Cities2030 project. Enjoy the game, learn valuable insights, and prepare to make a positive impact!